Task B: Last Flight

- Last flight counts
- Max flight is limited to 5 minutes
- All competitors of a group must launch their model gliders simultaneously, within 3 seconds of the acoustic signal. Launching a model glider before or more than 3 seconds after the start of the acoustic signal will result in a zero score for the flight
- Three Launches maximum within a 7 minute window
- There will be a start penalty in case a pilot needs more than 1 start
 - First start : zero points (no penalty)
 - Second start : start penalty is 10 points
 - Third start : start penalty is 20 points

Example Task B, NLH = 60 mtr

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(For Launch bonus/penalty point explanation see "Start specification v1")

Pilot Brian van der Gou Round 1 Group 2

	Altis Height [mtr]	Start Penalty		Time [Minutes]	Time [seconds]	Total Flight [seconds]		Total Launch Penalty	Subtotal Flight	Penalty ID	Penalty	Score Task B
Task B - Last Flight [5 minutes out 7]	41	0	Flight 1	1	5	65	38	38	103		0	103
	58	-10	Flight 2	3	30	210	0	-10	200	Landing Out of Pilot Area (D=10 mtr)	-10	190
	60	-20	Flight 3	2	25	145	0	-20	125	Landing Out of Pilot Area (D=10 mtr)	-10	115

First Flight

Start height 41 meter: 38 points launch *bonus* Start Penalty: 0 points Time: 1 minutes and 5 seconds = 65 points General penalty: no penalty Subtotal first flight: 65 + 0 + 38 = 103 points :

Second flight

Stocolid ingitIStart height 58 meter: 0 points launch *penalty*Start Penalty: 10 pointsTime: 3 minutes and 30 seconds = 210 pointsGeneral penalty: Landing out of Pilots Area = 10 points penaltySubtotal second flight: 210 - 0 - 10 - 10 = 190 pointsThird flight:Start height 60 meter: 0 points launch *penalty*Start Penalty: 20 pointsTime: 2 minutes and 25 seconds = 145 points

General penalty: Landing out of Pilots Area = 10 points penalty Subtotal third flight: 145 - 20 - 10 = 115 points End result Task B, Last Flight counts: 115 points. If the maximum points scored in this group is 310 points, after normalising the score for this pilot in this task is 115/310*100.0% = 37.1%.